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Nathan D Wetzler* (nwetzle@uark.edu), 223 Hidden Valley Road, Hot Springs, AR 71913.

Aperiodic Archimedean Tilings.

We say a tiling is *Archimedean* if every vertex where tiles meet is congruent. A tiling can fulfill a stronger requirement, which we call *uniform*, if there exists a symmetry on the entire tiling that acts transitively on the vertices. Surprisingly, there exist tilings that are Archimedean but non-periodic. In this paper, we consider such tilings with various collections of regular polygons. Using the methods of Goodman-Strauss to define a regular production system, we can determine if certain sets of regular polygons can or cannot tile in \mathbb{H}^2 . (Received January 08, 2007)